

## All aboard!

We've learned from our Read Aloud that the Gump stays open for nine days exactly. Two days have passed by and a new hoard of mystical creatures have arrived, ready to set sail for the magical island. With urgency, the captain and crew of the ship created new regulations for how many of each additional creature could board at a time. Using your Math Vitamin from yesterday, continue boarding your ship adding these new characters to the mix. How many passengers do you have now? How many of each creature are on the ship after multiple groups have boarded?

Griffins- 13

Hippogriffs- 15

Phoenix- 22

Kracken- 1

Fauns- 43

Yetis- 6

Centaur- 17

Unicorns- 25

Manticores- 4

Gremlins- 58

Harpies 7

Trolls 5

Mermaids 14

Banshees 18

Humans 27

Wizards 11

Feys 9

Ogres 12

Mistmakers 31

Dragons 2

Hags 23

Here is the original list of creatures for you to continue adding to your boat: